

Neil F. Richmond
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Education:

Bachelors of Fine Arts:
University of California
Irvine, CA.
Major: Studio Art Minor: theater design and lighting, computer graphics

Master of Fine Arts:
University of California
Los Angeles, Ca.
Major: Film Animation Minor: puppetry

Work Experience:

1984
Universal Studios Computer Graphics Studio
Universal City, CA
Work: animator for Graphics for Knight Rider and Airwolf TV Shows

1985-1987
Robert Abel and Assocs.
Hollywood, CA
Work: tech director and
animator for computer graphics commercials

Summer 1987
Novocom
Hollywood, Ca
Work: tech director

1987-1995
Rhythm And Hues
Los Angeles, CA
Work: tech director, cg supervisor,
animator, animation director,
director for commercials
lighting, character rigging

1995-1998
Walt Disney Feature Animation
Burbank, Ca
Work: cg character animator on Fantasia 2000 and Dinosaurs

1998-1999
Sony Pictures Imageworks
Culver City, CA.

Work: lead cg character animator on Stuart Little

Aug 1999-April 2002
Rhythm and Hues
5404 Jandy Pl
Los Angeles, Ca. 90066
Work: digital artist/cg character animator in residence,

April 2002-Present
TigarHare Studios
Sherman Oaks, CA.
Work: Animation Director, Director
Designer, Animation, Lighting

June 2003 - Dec 2010
Art Institute of California - Los Angeles
2900 31st St
Santa Monica, CA.
Work: Teacher: Computer Character Animation, Lighting and Character Rigging

Nov 2009 - Feb 2010
TriTip Films
Santa Monica, Ca
Work: Freelance development involving rigging and animation of character for feature film
"Goblin"

Dec 2010- June 2011
THQ
Agoura Hills, CA
Work: Character Animator and 3D layout artist

References available upon request

Systems used: Unix, Mac OS X, Windows XP, Linux
Software used: Maya, 3D Studio Max, ZBrush
After Effects, Photoshop,
Painter

Hobbies: Aikido